REPORT  Z.  
  
INTERFACE LIF\_EMPLOYEE.  
  METHODS:  
    SET\_ATTRIBUTES  
      IMPORTING IM\_EMPLOYEE\_NO   TYPE I  
                IM\_EMPLOYEE\_NAME TYPE STRING  
                IM\_WAGE          TYPE I.  
ENDINTERFACE.  
  
CLASS EMPLOYEE DEFINITION.  
  PUBLIC SECTION.  
    INTERFACES LIF\_EMPLOYEE.  
    METHODS:  
      DISPLAY\_ATTRIBUTES.  
  
  PRIVATE SECTION.  
    DATA: NO   TYPE I,  
          NAME TYPE STRING,  
          WAGE TYPE I.  
ENDCLASS.  
  
CLASS EMPLOYEE IMPLEMENTATION.  
  METHOD LIF\_EMPLOYEE~SET\_ATTRIBUTES.  
\*   Adds a new employee to the list of employees  
    NO   = IM\_EMPLOYEE\_NO.  
    NAME = IM\_EMPLOYEE\_NAME.  
    WAGE = IM\_WAGE.  
  ENDMETHOD.  
  
  METHOD DISPLAY\_ATTRIBUTES.  
\*   Displays all employees and there wage  
    WRITE: / 'List of Employees'.  
    WRITE: / NO, NAME, WAGE.  
  ENDMETHOD.  
ENDCLASS.  
  
DATA:  
\* Object references  
 EMPLOYEE1 TYPE REF TO EMPLOYEE.  
  
START-OF-SELECTION.  
\* Create employee object  
  CREATE OBJECT EMPLOYEE1.  
  CALL METHOD EMPLOYEE1->LIF\_EMPLOYEE~SET\_ATTRIBUTES  
    EXPORTING  
      IM\_EMPLOYEE\_NO   = 1  
      IM\_EMPLOYEE\_NAME = 'Karen Johnson'  
      IM\_WAGE          = 1250.  
  CALL METHOD EMPLOYEE1->DISPLAY\_ATTRIBUTES.

